

# OCR – H446 – Computer Science

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### What do we learn in A Level CS?

Computer Systems (01) 140 marks 2 hours and 30 minutes written paper (40%) (no calculators allowed) • The characteristics of

- contemporary processors, input, output and storage devices
- Software and software development
  - Exchanging data
- Data types, data structures and algorithms
  - Legal, moral, cultural and ethical issues

Algorithms and programming

(02\*)

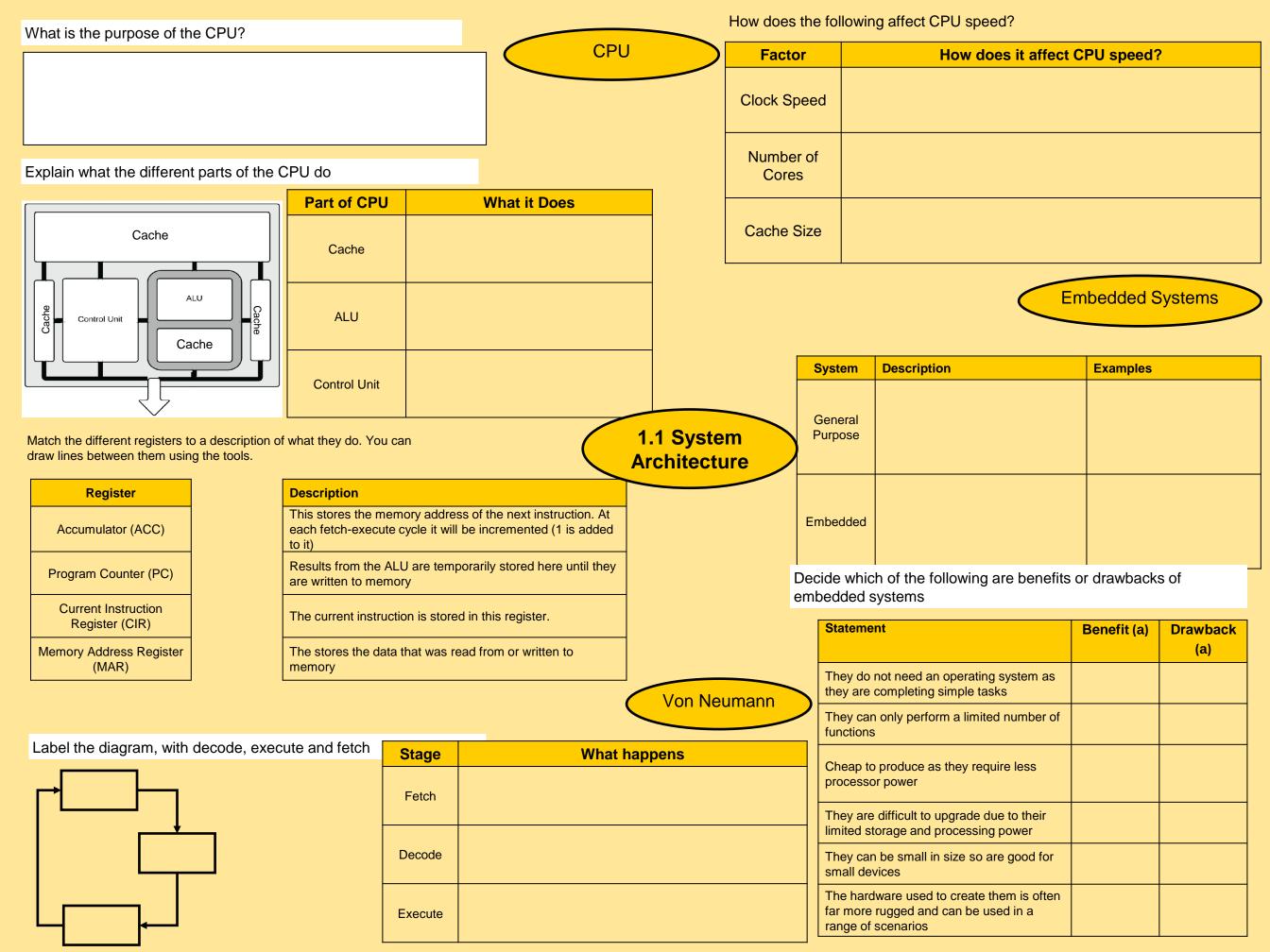
140 marks

- 2 hours and 30 minutes written paper (40%) (no calculators allowed)
- Elements of computational thinking
  - Problem solving and programming
- Algorithms to solve problems and standard algorithms

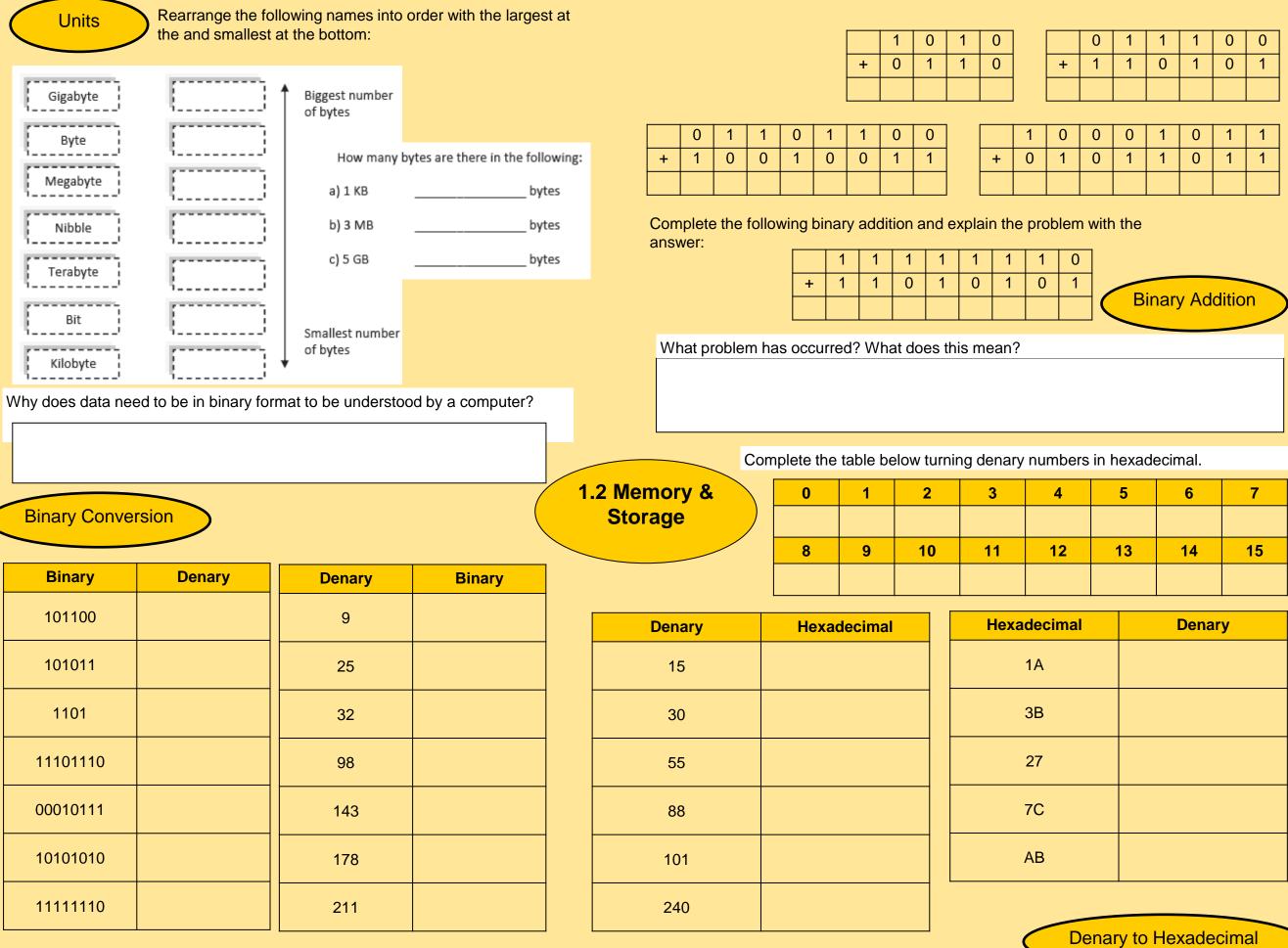
#### Programming project (03\*) 70 marks (20%) Non-exam assessment

- Analysis of the problem
- Design of the solution
- Developing the solution
   Evaluation

## We follow the OCR H446 Specification.

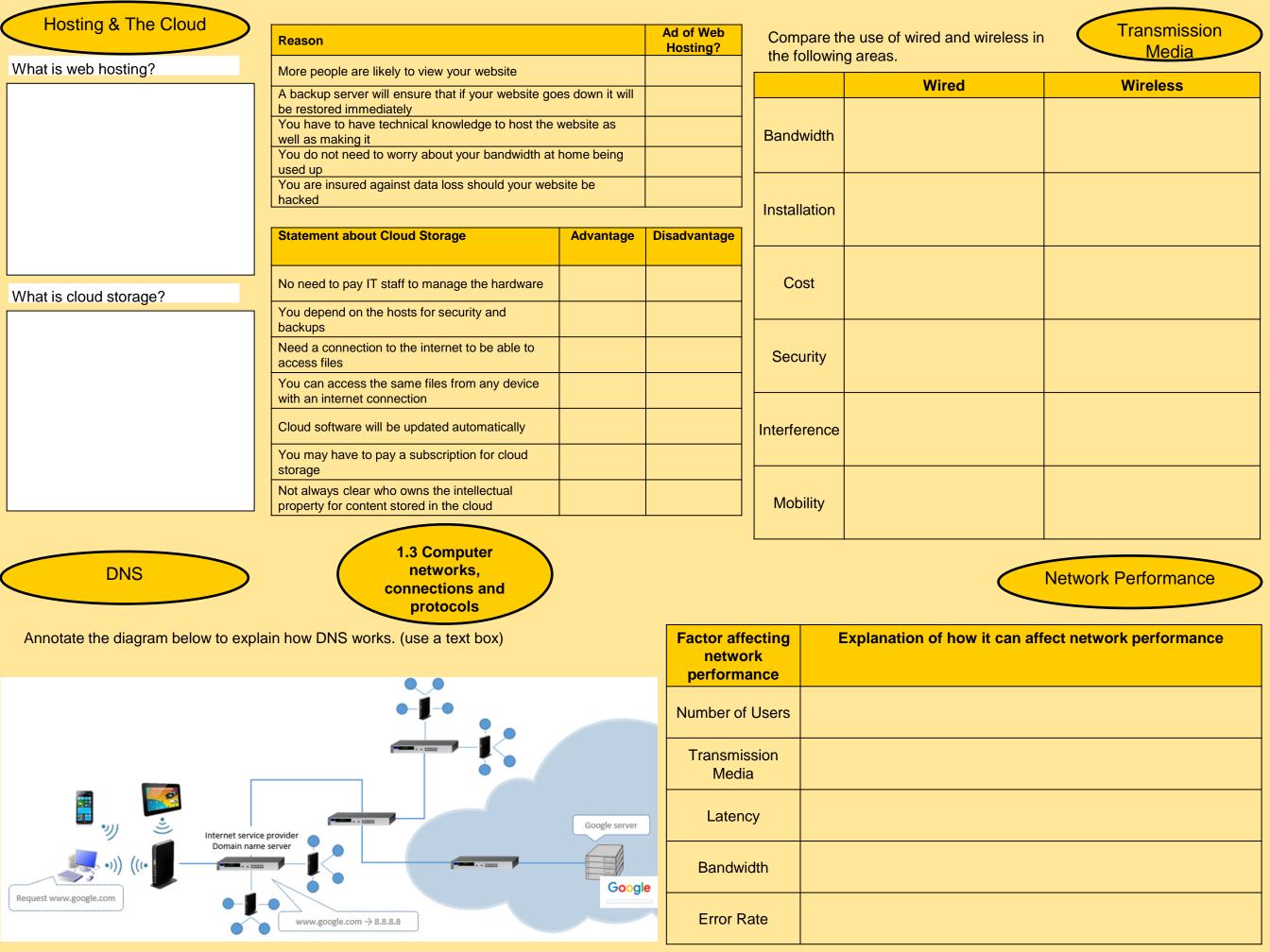


Answer the following about Virtual Memory: **Storage Type** Example of Storage **Advantages Disadvantages** What is it? Optical When it is used? Magnetic What happens to the processing speed when it is used? Why does the Flash processing speed change? Explain how ROM is used to boot a computer when it is turned on. **Storage Devices** 1.2 Memory & **Storage** Calculate the amount of storage required for each of the questions below. Use the multiplier of 1000 rather than 1024. Size File Type 1 page word processed file with no images 0.2Mb **Features of RAM Features of ROM** Postcard sized photograph 3.5 Mb **Calculating File Size** 3 minute MP3 music file 7 Mb 1. 1. 45 Mb 1 minute compressed video file **Answer (including working)** Question 2. 2. 100, 15 minutes 3. 3. videos to be streamed over the internet For each scenario choose a suitable storage device and justify your choice. 56 student essays, each two pages with Scenario 2: A media student needs to store a video Scenario 1: A school needs to back-up its data no images they have made to distribute to their friends every evening 450 postcard sized photographs An album of 10 music tracks, 5 minutes each



Binary t	o Hexadecimal			are the two	How do binary codes represent characters? What are the two most common forms of character representation in binary?			Characters What is a character set?				
Binary	Hexadecimal	Hexadecimal	Binary				What is a o	character set?				
00011000		1A										
01100110		24										
11001111		5F										
11111011		AB		Why is AS(	CII not always a su	itable method of repre	sentation ch	aracters? How is th	nis			
11101011		F2		overcome?								
01010101		67										
	ons why a computer I rather than binary?	programmer would p	refer to write a nun	nber in			on ho	Number of Bits	Number of	Colours		
						How many colours c represented with the		1				
					lemory & 🔷	bits:	Ū	2				
					orage	)		6				
								8				
Sound							Descript	ion		Images		
				-	Resolution							
		Descripti	on		Colour/Bit Depth							
Amplitude												
Bit Rate					Pixel							
Sample Rat	e				What doos mota	data for an imago		ou increase the resc	olution or bit o	depth of an		
How does the	sample rate and/or	bit rate affect file size	?		store?	data for an image		ge, what pens to the file size	? Why?			

Denary	Hexadecimal	Hexadecimal	Denary	]			Compression
45		F0		For each o	of the file types be	low decide which file type matcl	hes which description.
76		45		-	ZIP	MP3 PDF JPEG MPEG	;
104		78		File T	уре [	Description	
				┤		Storing still images using lossy c	
167		EE				Representing documents in the s what software is being used to di	
192		A6				Representing digital audio using	
Denary	Binary	Binary	Denary	i		Representing videos and movie f compression	films using lossy
		01101101			ļ	compressed collection of files	
67		01101101		Descrit	be the difference l	petween lossless and lossy com	pression methods
106		1110011					
185		01010101					
209		11110011					
226		11011011			I.2 Memory 8 Storage		
Binary	Shift	Answer			Storage		
01001010	Left 2		What issue can occu when you perform a	r	Compression Method	Description/How it works	Example of Use
01101011	Right 1		binary shift right?	_			
10110110	Left 1				Lossy		
01011010	Right 3						
01110111	Left 3						
					Lossless		
			Binary Shifts				
			Dinary Shints				



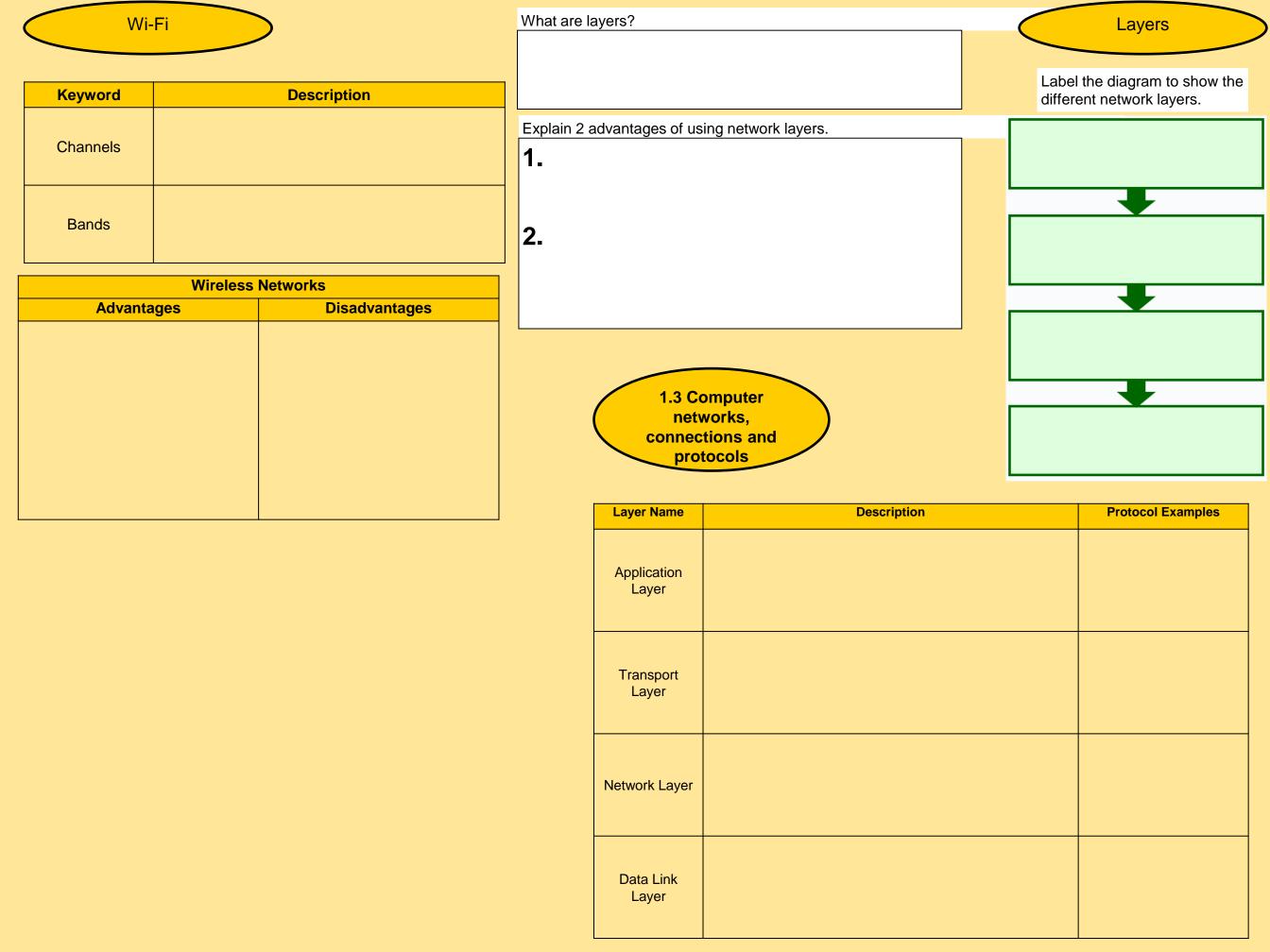
IP &	MAC	Add	Iresses
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Wired Methods

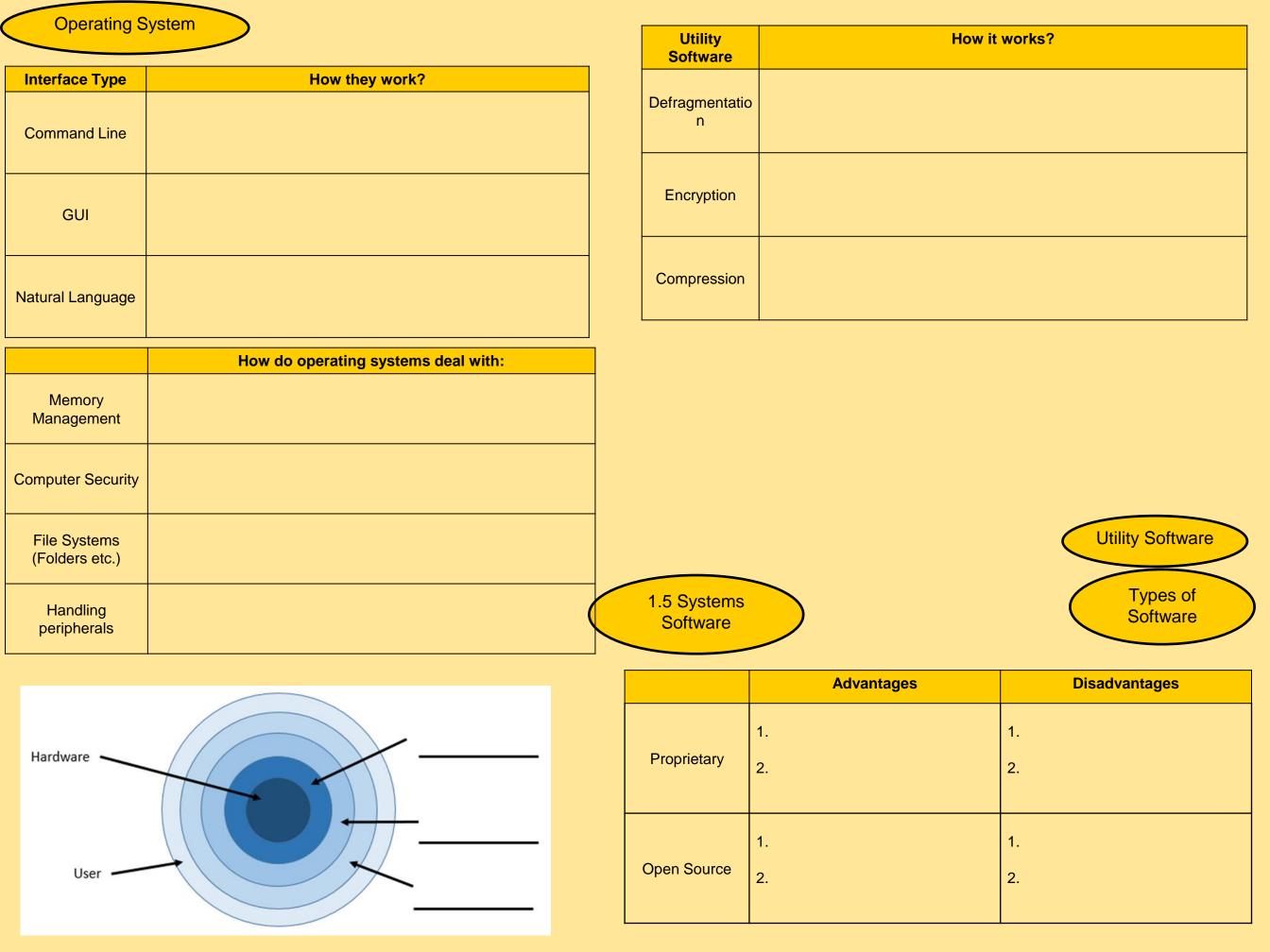
		1	Cable Type	Description / used for?
Keyword IP address	Description	-	Ethernet	
MAC address				
Packet			Coaxial	
Protocols			Fibre	
Explain the difference bet	ween an IP address and a MAC address			
			1.3 Comp network connection protoco	ks, as and

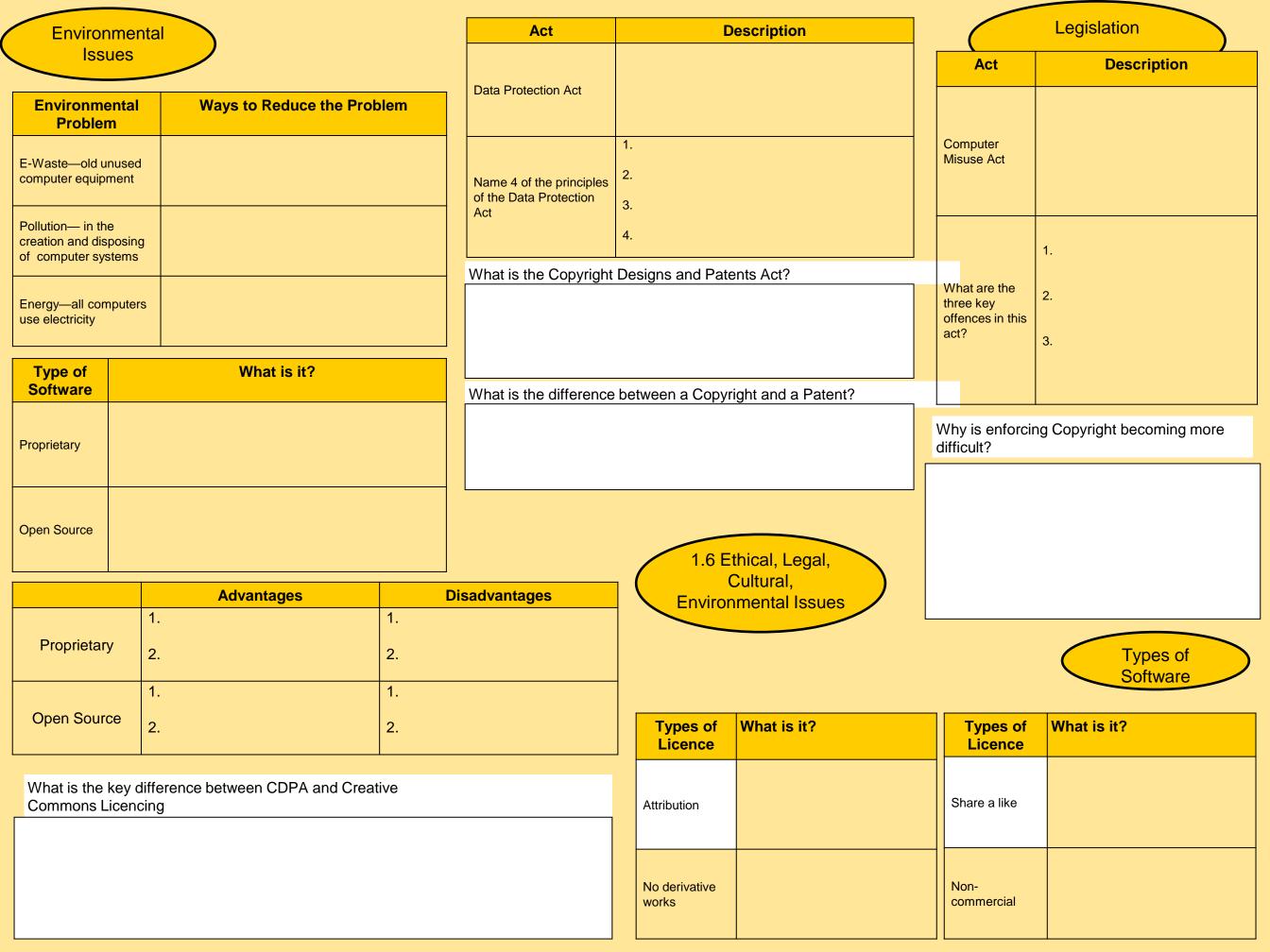
Protocols

Protocol	Description, what is it used for?	]	Star Topology		Mesh Topology				
TCP/IP			Advantages:	Disadvantages:	Advantages:	Disadvantages:			
HTTP / HTTPS									
FTP									
POP3									
IMAP									
SMTP									



Forms of	Attack		1.4 Network Security										
Form of Attack	What is it?	How do you prevent it?	Prevention Method	Description									
Malware			Penetration Testing	This is an investigation to find out why an attack happened. To be able to do this the network needs to capture data packets.									
Phishing			Network Forensics	This is designed to prevent malicious software from damaging a computer and/or its files									
Social			Network Policies	This is used to scramble data as it is sent over a network to make sure it cannot be intercepted and understood.									
Engineering			Anti-Malware Software	People deliberately try to hack into a network so that any weaknesses can be identified and corrected.									
Brute Force Attacks			Firewalls	This prevents unauthorized access to a network. It monitors what goes in and out of a network									
Denial of Service Attacks (DOS)			User Access Levels	A good one of these will prevent vulnerabilities. It will include regular testing and establish clear access levels and passwords									
Data Interception & Theft			Encryption	These help prevent unauthorized access. There is normally a minimum length and they must contain certain types of characters.									
SQL Injection			Password	This sets who can access a network and what they can access. It controls who can see confidential files									
			Vulnera										





Algorithm	ns						Read the following algorithms, write what the outputs would be for each based on the inputs.									
							IF username :	= "smithp" THEN		Username	Password	Output				
What is an algorithm							IF passw	ord = "awer" THEN UT "Logged in"	7	Smithp	Awer					
							ELSE OUTP	UT "Incorrect pas	ssword"	Smithp	Blogs					
What are the two meth	ods of creating	an algorit	thm?				ELSE OUTPUT " END IF	Incorrect usernam	ne"	Jonest	awer					
1.										Α	В	Output(s)				
2.							INPUT a INPUT b		i	5	3					
							IFa>ba			5	5					
	Complete the following table about flowcharts						OUTPUT	O OR b >= 13) "A"	THEN	6	6					
Symbol	Shape		Description				ELSE OUTPUT			20	12					
Start/Stop							10	a THEN JTPUT "C"		22	13					
							END IF END IF					Flowcharts				
Input/Output										Start						
Process						2.1	Algorithms		JT num							
Decision									PUT age							
									/	$\wedge$ $\wedge$						
			Α	В	Output	num	age Output			Is age <= 10? No <= 18? No						
INPUT a INPUT b			23	23		4	9		Yes		Yes					
WHILE a <= b		20	12	12					num =	num / 10	num = num + 10	num = num *10				
a = a + OUTPUT a			12	13		3	7									
END WHILE OUTPUT "END"	ı		13	12						/	ls num > 100?	No num = 0				
			A	B	Output	6	13									
INPUT a INPUT b			1	5	Cutput	15					Ĭ					
FOR i = a TO	FOR i = a TO b						20		OUTPUT num							
OUTPUT i NEXT i	d *		3	3		21	30									
۱			-5	-3		21				(	End					

Flowcharts	calcOne(mark)	Cornerstone	Description	Why is it important?
Start getInput()	) mark = mark * 2	Decomposition		
getInput() OUTPUT "Enter age"	RETURN mark	Pattern Recognition		
Is age <= CalcOne(mark) INPUT age	End	Abstraction		
calcTwo(mark) OUTPUT "Enter mark"	calcTwo(mark)	Algorithms		
Is age = calcTwo(mark) RETURN age, ma	mark = mark * 1.5	2.1 Algorithms	Look at the arcade game to the right. Ab the game and explain how each of them	stract the key components from could operate.
calcThree(mark)		Component	How they could work	00:45 TOP-00765 🕵 🗮
CalcThree(mark)	) End	Good Guy	Move left and right, kick to fight the baddies	
« «	calcThree(mark)			
OUTPUT mark	mark = mark * 0.8			
End	RETURN mark			
agemarkOutput1350	End			

13	50	
14	25	
15	60	
16	100	
17	20	

Searching Algorithm	How it Works?
Linear Search	
Binary Search	

Searching Algorithms 2.1 Algor	rithms	Sorting Algorithms	
Perform a linear search on the following values. NOTE: Each time you discard a value, you should represent this on a new line (write out the list again)	Sorting Algorithm	How it Works?	
Find the number 15 from the following list: 3 5 8 14 15 17 19 24	Bubble Sort		
	Insertion Sort		
Fine the word elephant from the following list: Aardvark cheetah elephant fox gorilla hippo	Merge Sort		
	Perform a bubble sort on the following <b>NOTE:</b> Each time you complete a pase represent this on a new line		
Perform a binary search on the following values. NOTE: Each time you discard values, you should represent this on a new line (write out the list again)	Sort the following list: 8 5 6 9 12 3	Sort the following list: 17 92 61 44 84 32 78 52	
Find the number 26 from the following list: 3 5 8 14 15 17 19 24 26 30			
Fine the name Sally from the following list:       Ben Claire Edward Harry Libby Miranda Peter Robert Sally Tim Willow         Perform a insertion sort on the following values.       NOTE: Each time you check an item you should create a new list. You should show the sorted and unsorted list after each check.         Perform a insertion sort on the following values:       9 5 4 15 3 8 11 2	Perform a merge sort on the following values. NOTE: You should show the stages of separation and how the values are sorted when combined back together.	$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	

Handling	Handling Data								Answer the following questions in the table below using the string letters.						tring	ring Manipulation			
				Out	put "	Welcome"		le le	tters =	"ghjghgsd	lsfjkdn	wqeiun	nnsase	asbmu	iolqwer	"			
What is a variable?				۱np	out na	me		i C	Code Output										
						Hello" +	name		letters.length										
					out ra														
						41592654 * Pi * ı			letters.substring(3,3)										
What is a constant?					put a		aurus	le	letters.substring(0,3)+" "+films.substring(6,4)										
				:	-pac a				letters.substring(25,8).upper										
				Varia	ble					string(25,6).t	ipper								
				vanc				le	et <mark>ters.su</mark> t	ostring(10,6)+	letters.su	ubstring(2	2,3).lowe	er					
Complete the table n	-		ata types.	Cons	tant														
Identify the data type		and		Conc						Field Nam	e	Dat	a Type		Field	Name		Data Ty	ре
provide an example	ior each.								Tel	ephone Nur	mber				Supplie	r Name			
Data type		Descri	ption			Example o	fuse			Product Co	st			-	Post				
		TRUE or	FALSE												F050	Joue			
										ree Deliver	y?			Delivery Date					
	Single alpha character										Da	ta Type				Descr	iption		
	Whole n	number va	lues, positiv	/e or	e or P				.2 ammi	na		String							
	nega	ative, no c	lecimal poin					Funda			nteger	∍r							
	A combi	nation of a	alpha charao	cters	ters							Real							
											Cł	Character							
	Numb	ers with a	decimal po	oint															
										L	В	oolean							
What is an array?										The arr	ay belo	ow is ca	led dist	anceRu	ın. Answ	er the	questio	ons below.	
								Arrays						Day	s of the v	/eek			
								Anayo			0	0	1	2	3	4	5	6	
							(4) : -			er	0	9 10	10	8 15	12 15	0	6	9	
For the array below,	-		-	ons, in t	nis exan	-	r(1) is 7.			Runner	2	15	14	13	16	0	8	9	
15	7	12	17		4	9					3	6	8	9	10	12	12	0	
Calcu	ulation				Answer							C	alculati	ion				Answer	r
Number[5]	- number[1]										distan	ceRun[1	,2] + di	stance	Run[2,1]				
Number[0]	+ number[3]	]								dista		distanceRun[3,5]*distanceRun[1,5]							
Number[4]	Number[4] / number[2]							distanceRun[0,2] - distanceRun[2,3]											
Number[4] * number[5]									distance	Run[1,	,3]/(dista	inceRu	n[1,2]-d	istanceF	Run[0,1	])			
(Number[3]-number[1])*number[5]											distan	ceRun[	l,6] * di	stanceF	Run[1,0]				

Programming Constructs

#### tblEmployees

									, [	Сс	onstruct	Description
EmployeeID	Surname	Forename	Street	City	Sex( M/F)		Years in nployment	Salary (£)		S	election	
1	Carrillo	Abraham	3792 Etiam St.	Birmingham	М	4		26000	1			
2	Holland	Sarah	991 Erods Rd.	Colchester	F	6		52000		Sa	quencing	
3	Hernandez	Blossom	172-934 Ac Street	Birmingham	F	8		87000		00	queneing	
4	Mcleod	Amaya	570-1940 Cras St.	Birmingham	F	4		43089				
5	Vincent	Audra	6449 Duis Rd.	Birmingham	F	1		78967		It	eration	
6	Vega	Lucian	3594 Amet St.	Worcester	М	3		34566				
7	Cohen	Jessica	2015 Ante St.	Liverpool	F	4		36755			What is the	e difference between a procedure and a function?
8	Gordon	Micah	6419 Gravida Av.	Southampton	М	3		56787				
What Employ	eelD's would	result from ru	unning the following c	ueries:			-					
SELECT Emp	oloyeeID FRC						Symbol		at is ans?			
WHERE Sex:							=				What is a p	parameter?
SELECT Emp WHERE Sex Employment	=M AND Yea		'ees				!=					
SELECT Emp WHERE Yea	rs in Employn						>					
Salary > 3500											List two be	nefits of using subroutines in your programming.
SELECT Emp WHERE City Employment	= Birminghar						>=				1.	
							<=					
SELECT Emp WHERE NOT			'ees								_	
Write the sear	Write the search criteria to find all female employees who live in Birmingham <b>2.2</b> <b>Programming</b>											
Fundamentals												
Write the search criteria to find employees who have been employed for 2 years or more and have salaries more than £50000.							Vrite the particular total values of the particular total valu		doco	de to define	e a function called VAT that passes a parameter	

SQL

Validation

Errors

Validation Type	Description	Error Type Description					
Length Check		Syntax Error					
Type Check		Logic Error					
Range Check					Code:	Type of error:	f What is the problem?
Presence Check			oducing obust	)	Print("Hello world) Name = input("Ente	er name")	
Lookup Check		Prog	grams		Print("Hi" + "name" IF password = "app	) ble" THEN	
Format Check			= mark * 100		Print("Correction i = 10 WHILE i <> 10 print(i)		
Check Digit		UTPUT F ELSE OUTPUT G	percent "Invalid Mark'	,	print(i) i = i – 1 <u>ENDWHILE</u>		
Field	Validation Type? How?	Complete the test table for the program			Type of Test	De	scription
		Type of Test	Input Data	Expected Output	Valid		
Surname			-1	"Invalid Mark"	Invalid		
Telephone			0	0			
Number			15	75	Extreme		
			Ten	Error	Out of Range		
Date of Birth		Valid Extreme		100	Null Value		

Authentication

Explain how the following listed below can help improve maintainability

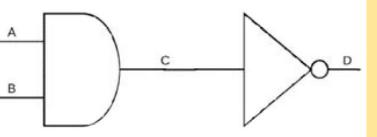


Authentication Method	Description	Maintainability Explanation					
Passwords		Comments					
Random Character Selection		Indentation					
Two-Factor Authentication		Variable Names					
Biometrics		2.3 Producing			s = 0 l=3 if l> 0 then		
Explain what input sa	anitisation is.	Robust Programs	)		<pre>print("Playing game")</pre>		
					1 = 1 - 1		
			e right so it is in a more		endif		
		maintainable format			<pre>print("Game Over")</pre>		
_							
Input	How could you sanitise the input?			Explain how y	you have made your re-written		
Dav3				code more m	aintainable.		
Sarah@#gmail.co m	0						
claire swainswort	h						
£546.56.67							
O1982 56O635							

Complete the tables below for all the logic gates (description, drawing & truth table):

able):						
NOT gate						
Description:						
Find an image:		А		В		
				_		
AND gate Description:						
Find an image:		А	В	С		
-		~	D	C		
OR gate						
Description:						
Find an image						
		А	В	С		

2.4 Computational Logic



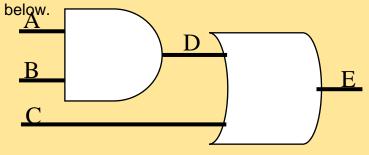
Complete the following truth table for the diagram below.

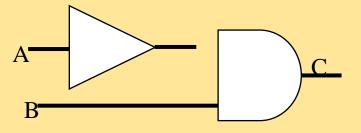
Α	В	С	D
0		0	
	1		
	0		
		1	

Draw a logic circuit for the following expression.  $C = \neg (A \lor B)$  (you can use <u>https://logic.ly/demo/</u>)

Α	В	С	D	E
	0	0		
	0			1
0	1			
	1	1		
1		0		
	0	1		
1		0		
1	1	1		1
Complete	e the follow	ing truth ta	able for the	diagram

Complete the following truth table for the diagram





А	В	С

Question	Answer
(12 + 9) / 3	
(24-8)*8	
12*(9+7)	
(6+(6*5))/4	
17 MOD 2	
52 DIV 6	
6^3	
65 MOD 7	
43 DIV 9	

	gramming nguages			Types of Translator
Туре	Description			
Machine Code			nslator mpiler	Description
Low Level / Assembly Code		Inte	rpreter	
High Level Code				
Explain why machine co	<pre>/ translators are needed to convert high level code to de?</pre>	2.5 Translat & Languag		IDEs
			Tool	Description
Statement		True/False	Source Code Editor	
Machine coo	de is easy to understand by humans			
	of a high level language is Visual Basic on code is easier to understand by humans than 3 <sup>rd</sup> generation code		Error Diagnostics	
Each CPU h	has its own assembly language, therefore it may not run on every CPL	J		
Each instruction in assembly language can carry out more than one CPU operation		on	Run-time	
High level la	inguages can be used with different CPUs and still work		environment	
High level la	nguage code is known as object code.			
CPUs can u	nderstand low and high level languages in their current format.		Auto- documentation	

 $\left( \right)$ 

### **Preparation Checklist**

- Completed subject task (We will ask to see this in the second week of lessons.)
- ✓ Read up on the specification: <u>OCR A Level Computer</u>
   <u>Science H446 Specification</u>
- Practiced some programming, you could use the below to help you:
  - ✓ <u>BSD Online | Code During Class</u>
  - ✓ <u>Python Tutorial (w3schools.com)</u>
  - ✓ Trinket: An Hour of Python
- Emailed Mrs Khalifa (<u>fkhalifa@st-pauls.leicester.sch.uk</u>) with any questions/concerns.
- ✓ Had a well-rested Summer, ready to learn and excel at your A Levels ☺

# Super Curricular Resources – things you could do to get a head start

- Watch the GCSE Craig'N'Dave Videos to refresh your knowledge: <u>GCSE (J277): OCR Specification Order –</u> <u>YouTube</u>
- Watch the first few A Level Craig'N'Dave videos to get an understanding of content: <u>A level: OCR Specification Order -</u> <u>YouTube</u>